

HUMAIN HUMAIN

Humain develops digital humans for world-leading technology and entertainment companies. Founded by CEO, Greg Maguire (Harry Potter, Avatar, Star Wars), Humain combines their expertise with advances in machine learning to create believable engaging characters for their clients, which include Microsoft, HBO, and Activision.

Humain has one mission. To move people

We do this by creating face and body rigs that result in realistic, emotional and expressive characters. Combining psychology and anatomy, with animation, coding and art, just a short engagement with our specialist team can make life easier for production teams, animators, outsource managers and riggers.

We move gamers with our digital doubles. We move producers by giving them rigs they know will work perfectly. We move animators and artists by giving them rigs that guarantee their characters will react realistically and deliver their performances.

We can do this because we are producers and animators, programmers and artists – a blend of technical and creative. We are unique. We are Humain.